**Engage:** Leaves hunting in the park **Express**: An Enchanted Woodland Walk

### Literacy

Recounts, information books, letters, lists, instructions and narratives

### Spoken Language:

**WALT:** Act out a role as a character from There's No

Place Like Home Jonathan Emmett

**WALT:** Consider how the character from There's No

Place Like Home is feeling

Hot seat questioning of a character from the story

**WALT:** to talk about our feelings during our visit to the park Partner talk/ group discussions. Narrative of visit to the park

### Reading:

Reading focus - Fiction - There is no place like home and The Wish Tree by Kyo Maclear Non-fiction (link to science) – texts about plants and flowers in the woods

Writing:

**WALT:** Write a fact file about a woodland animal

**WALT:** use adjectives to describe an imaginary setting from The Wish Tree story

**WALT:** write instructions for making biscuits for the The

Wish Tree celebration party

Walt: retell the story of The Wish Tree

Writing activities: diary entry, instructions, book review in a newspaper, non-chronological report -creating maps, posters, instructions, e-mail.

## **Physical Development**

WALT: To create simple movement patterns, showing awareness of rhythm

**Animal Movement and Dance:** Thinking of the ways that familiar animals move and explore them through movement and dance. Have fun with animal-like movements at rest and on the move by curling, stretching, climbing, jumping, balancing and rolling

**WALT:** Master basic movements including running,

jumping, throwing and catching.

WALT: Develop balance, agility and coordination Master basic movements including running, jumping, throwing and catching,

## Personal, Social and Emotional Development

PSCHE: How can we look after each other and the world?

WALT: Understand how kind and unkind behaviour can affect others; how to be polite and courteous; how to play and work co-operatively

WALT: Understand what taking responsibilities means. Know the responsibilities children have in and out of the classroom Learn how people and animals need to be looked after and cared for.

WALT: Understand what can harm the local and global environment; how they and others can help care for it WALT: Understand how people grow and change and how people's needs change as they grow from young to old R.E.: Christianity: Why was Jesus welcomed like a king or celebrity by the crowds on Palm Sunday? Understand that Jesus is special to Christians and how His

### **Being Different and Equal**

To understand what it means to be different.

welcome on Palm Sunday shows this.

#### Texts:

I am enough by Grace Byers Same difference by Calida Rawles

# **Spring 2 2022 Activities** The Enchanted Woodland Year 1

#### Mathematics

Included on termly Success and Challenge cards

## **Knowledge Outcomes**

What are the parts of a plant? How do plants grow? What are two types of trees? What do plants need in order to survive?

Challenge What is the job of a leaf?

# **Understanding of the World**

**GEOGRAPHY:** 

WALT: create an imaginary map to include features

from a story-English link with Enchanted Wood WALT: To compare living in a City/town & the

countryside- Sorting activities

WALT: know how simple key can be used to identify **physical features on a map-**Children will create maps of a wood (link to IT) and construct a simple key/Children will use maps to identify physical features

**WALT: use maps to find directions** 

Children will learn about compass directions North, South, East,

West

#### HISTORY

WALT: Understand and explain history is what has happened. That it is the past. Observing objects from the past. Sorting: Then and now objects activities

#### Science:

WALT: Identify and name a variety of common wild

**plants:** Leaf hunt in the park

WALT: Identify and name a variety of common

garden plants. Close study of plants and label.

**WALT: Identify and classify evergreen and deciduous** leaves and sort them according to their properties.

Sort and classify leaves.

## Computing: iAlgorithm

WALT: Understand what algorithms are;

Walt: Understand how iAlgorithms are implemented as programs on digital devices; and that programs execute by

following precise and unambiguous instructions

## **Expressive Art and Design**

#### ART:

WALT: Use texture and natural materials to create

-A woodland forest- Using a wide range of tools for cutting, shaping and joining

**Create a nature crown** - opportunity to explore nature in the wider world. Choose natural materials such as leaves and twigs - paint them to make a colourful crown

**Drawing-** stained glass fairy wings (laminated) and

**sketching** of a woodland animal.

WALT: Imitate the natural works of Andy Goldsworthy D&T: Build a nest or den for a woodland animal using cardboard/ straws/ leaves/ twigs etc Children will be able to collaborate with nature and the

importance of keeping animals safe.