

**Engage: Pyjama Day**  
**Express: Creative collaboration week**

### Communication and Language

#### Listening and attention

**WALT** listen to and explore the stories Badger and the adventure, superbat, Wideawake hedgehog; can't you sleep little bear, Max at night

#### Understanding

**WALT** describe what happens to the characters from the stories.

#### Speaking

**WALT** develop and use vocabulary relating to the stories  
UW - Use vocabulary to describe the process of night and day discuss the purpose of the sun and the moon - Develop vocabulary related to chosen texts.

### Literacy

**WALT** continue to recognise own name and those of friends. Begin to use 'Tricky Words' from both Phase 2 and 3 in oral and written sentences. -Write own name,

**WALT** take part in reading activities- Daily story time  
-Become familiar with the text of a simple stories/ make marks to represent meaning

Phonics- Learning Phase 2&3- sounds/ related activities

**WALT** begin to learn skills to write for different purposes -  
Write short sentences to recreate parts of a story.

**WALT** continue to retell a story from beginning to end using Next, Then, Suddenly, After that

### Physical Development

**WALT** move in different ways using our bodies

**WALT** use malleable materials with control and skill to sculpt stars and different constellation shapes

**WALT** travel safely in a range of ways whilst playing weaving in out of stars and planets/ Recreate the motion of a rocket

**WALT** use construction materials to recreate space

**WALT** develop finger skills to be able to write letter shapes correctly

Attaching labels to artefacts by threading and tying. Hall sessions- mats,-beanbags

**WALT** use safe and correct methods when cooking healthy foods.

### Personal, Social and Emotional Development

**WALT** understand that friendship is important, and we can find ways to work together

**WALT** know that I can do more things now than I could when I was younger

**WALT** look at what makes us unique

Links with Literacy

**WALT** know what to do when someone is sad or needs friendship

Links with Literacy

**WALT** to understand how to resolve problems with my friends Circle time / drawing/ writing activities - Making a friendship poster

-What can I do?

**WALT** solve problems without aggression

Learn about anger and ways to keep calm

Share stories about anger and discuss different ways to solve the problem of anger.

### SPRING TERM 1

#### Activities

***Starry, starry night – What happens when I fall asleep?***  
**Reception**

### Mathematics

**WALT** explore number bonds to 5

**WALT** explore number bonds to 10 using a part/whole frame and a 10 frame

Practical and simple addition-what is the total of 2 groups? Use rockets or objects relating to the nights sky  
What is 1 more/less

**WALT** create repeating patterns using our body and objects

(create display which includes numerals to help children with recognition and counting)

#### Weight & Capacity

**WALT** use language of time

**WALT** compare objects based on how heavy they are

**WALT** use language to describe how full a container is

### Understanding the World

**WALT** to identify which animals wake up at night? Why?

**WALT** know why we celebrate

How do we celebrate different festivals? Why are festivals like Chinese New Year important to us?

**WALT** use information text to learn out about animals

**WALT** think about what happens when it is dark outside. Learn about nocturnal animals- Vocabulary related to this.

**WALT** discover what a star is made from-Look at stars and the shapes they can create LINK Maths . Learn about basic star constellations

**WALT** find similarities and differences between familiar nocturnal animals

What animals do we know about? What is my favourite animal?

**WALT** understand how people feel about the dark? Why?

**WALT** understand what makes bats unique?

**WALT** understand what happens during the night when we are sleeping

**WALT** understand why owls hunt at night

**WALT** why racoons are sleepy during the day?

### Expressive Arts and Design

**WALT** choose resources and colours to create the painting of Vincent Van Gogh

**WALT** work with friends to create and act out our own stories- Using role play area and props recreate the adventure of badger

**WALT** combine a range of movements to create our own dance

**WALT** create pictures of differ showers :Role-play board- create a papier-mâché role play board to fit over sand tray, encourage children to think about what they want on the board e.g. moon crater, moon rocks

**WALT** learn new songs about animals - children help to select instruments to be displayed to create sound that they think might make

**WALT** use a range of instruments to compose our own animal nighttime landscape.-

**WALT** plan what to create and how to combine my chosen resources -Star display-interactive information display displaying children's painting writing, colouring in etc

**WALT** explore how colours can be mixed to create a range of shades for painting different animals

**WALT** explore how to combine materials to create The Vincent Van Gogh Painting Starry Starry Night