Communication and Language

Listen to others one to one or in small groups Listen to stories with attention and recall Join in with repeated refrains and anticipate key events and phrases in rhymes and stories Understand use of objects Respond to simple instructions Begin to understand 'why' and 'how' questions Question why things happen and give explanations Use intonation, rhythm and phrasing to make them meaning clear to others Build up vocabulary that reflects the breadth of their experiences Use talk in pretending that objects stand for something else in play

Literacy

Reading

Enjoy rhyming and rhythmic activities Listens to and joins in with stories and poems Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories Beginning to be aware of the way stories are structured Describe main story settings, events and principal characters

Show interest in illustrations and print in books and print in the environment

Writing

Begin to give meaning to different marks they have made

Physical Development

Moving and handling

Move freely and with pleasure and confidence in a range of ways Mount stairs, steps or climbing equipment using alternate feet Run skilfully and negotiate space successfully Draw lines and circles using gross motor movements Use one-handed tools and equipment Hold a pencil between thumb and two fingers Can copy some letters

Health and self-care

Can tell adults when tired or hungry Understands that equipment and tools must be used safely Dresses with help

Personal, Social and Emotional Development

Self-confidence and self-awareness

Select and use activities and resources with help Welcome and value praise for what they have done Enjoy the responsibility of carrying out small tasks Become more outgoing towards unfamiliar people and new social situations

Confident to talk to other children when playing

Managing feelings and behaviour

Aware of own feelings and knows that some actions and words can hurt others' feelings

Begins to accept the needs of others and can take turns and share resources

Can usually adapt behaviour to different events, social situations and changes in routine

Making Relationships

Can play in a group, extending and elaborating play ideas

Initiates play, offering cues to peers to join in Demonstrates friendly behaviour, initiating conversations and forming good relationships

AUTUMN TERM 1 Objectives Someone Special Nursery

Mathematics

Numbers

Use some number names and number language Recite numbers in order to 10 Know that numbers identify how many objects are in a set Begin to represent numbers using fingers, marks on paper or pictures

Begin to match numeral and quantity correctly Show interest in number problems

Shape, space and measures

Show interest in shape and space by playing with shapes or making arrangements with objects Show interest in shapes in the environment Begin to talk about the shapes of everyday objects

Understanding the World People and communities

Recognise and describe special times or events for family or friends

Show interest in different occupations and ways of life

Know some of the things that make them unique **The world**

Comment and ask questions about aspects of their familiar world

Talk about some of the things they have observed Talk about why things happen and how things work

Show care and concern for living things and the environment

Technology

Learn how to operate simple equipment Show interest in technological toys with knobs or pulleys or real objects Know that information can be retrieved from

computers

Engage: Bring someone special to school Express: Class Book

Expressive Arts and Design Exploring and using media and materials

Enjoy joining in with dancing and ring games Sing familiar songs Initiate movement in response to music Explore how sounds can be changed Explore colours and how they can be changed Use various construction materials Join construction pieces together to build and balance

Being imaginative

Use movement to express feelings Create movement to express feelings Create movement in response to music Sing to self and make up simple songs Engage in imaginative role-play Use available resources to create props for play