Knowledge Outcomes

An enslaved person is someone who has no freedom or rights.

Slavery is against international law.
Britain was involved in the Transatlantic Slave
Trade from the 16th Century for nearly 300
years. Britain would trade goods for enslave
Africans and then re-sell them in either
America or the Caribbean for crops such as

America or the Caribbean for crops such as cotton, tobacco or sugar.

Enslavement led to people being kidnapped,

separated, beaten exploited and killed.
After many failed attempts, William Wilberforce succeeded in passing the bill to abolish the slave trade in 1807.

Engage:

Express:

Strength Lies in Difference

Understand the strategies needed to be anti-racist Be familiar with these key terms and understand their meaning: Discrimination, Wealthy, Society, Perception, Stereotype, Heritage, Ethnicity, Identity, Justice, Injustice, Activism, Prejudice Understand what the slave trade was.

Understand the effect and impact of the transatlantic slave trade on both British society and the world at large

Understand why historically people have campaigned for freedom

Understand what an activist is and what an activist does.

Understand the importance of legislation (the law) that abolished slavery but also prevents discrimination today etc.

Languages

Sports

Recognise, say and write some nouns for sports. Recognise and use parts of the verb to play in the present tense.

Express a like or a dislike and my opinion about a sport.

Express simple opinions about sports.

Describe a sport simply.

Personal, Social and Emotional Development

PSCHE: How can the media influence people?

Understand how the media can affect people's wellbeing – their thoughts, feelings and actions

Know that mixed messages in the media exist (including about health, the news and different groups of people) and that these can influence opinions and decisions

Understand how text and images can be manipulated or invented; learn strategies to recognise this

Know how to evaluate how reliable different types of media are, e.g. videos, news, reviews, adverts

Learn how information is ranked, selected, targeted to meet the interests of individuals and groups, and can be used to influence them

To discuss and debate what influences people's decisions, taking into consideration different viewpoints
Be familiar with these key terms and understand their meaning: Discrimination, Society, Media, Perception,
Stereotype, Identity, Justice, Injustice, Prejudice
Understand the role of the media in most societies but especially Britain.

Understand how media influences your view of the world. Understand how biased opinions are sometimes presented as facts and the impact this can have on individuals and the wider community.

R.E.: Is anything ever eternal?

Express the feelings we have when we think about situations or things I would like to last forever.

Make links between different Christian beliefs and their views on whether anything is ever eternal.

Reflect on our own beliefs about whether anything is eternal.

SPRING TERM 1
Objectives
Let's Liberate!
History focus
Year 6

Physical Development

Multi-Skills:

Show control at take-off in jumping activities Show accuracy and good technique when throwing for distance

Show good control, speed, strength and stamina when running, jumping and throwing

Adapt their skills and techniques to different challenges and equipment

Use good technique

Pace their effort well

Understanding of the World

History:

Learn about a significant turning point in British history – the slave trade and its abolition

Science: Electricity

Learn to associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit

Compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches

Use recognised symbols when representing a simple circuit in a diagram

Computing: iModel

Become familiar with basic Sketchup tools
Build a house to scale using Sketchup
Use features of graphical modelling software to develop
a 3D model

Evaluate and improve 3D models
Add images to 3D models
Import a Sketchup model into Google Earth

Literacy / Mathematics

Included on the termly Success and Challenge cards

Expressive Art and Design

Art and Design: SculpturePlan and design a sculpture.

Use tools and materials to carve, add shape, add texture and pattern.

Develop cutting and joining skills, e.g. using wire, coils.

Use wire and foil to create a 3D sculpture.

Music: Composing

Create music with multiple sections that include repetition and contrast.

Extend improvised melodies beyond 8 beats over a fixed groove.

Plan and compose an 8- or 16-beat melodic phrase using the pentatonic scale (e.g. C, D, E, G, A). Incorporate rhythmic variety and interest into compositions.

These melodies can be enhanced with rhythmic or chordal accompaniment.

Compose a 3-part piece and use available music software/apps to create and record it.