# **Physical Development**

#### Hockey

WALT sometimes change direction of travel by rotating and turning stick to support this.

WALT use a push pass to make a direct pass. WALT begin to use a slap pass (bringing stick back and causing more power).

WALT use speed to dribble the ball into space.

WALT maintain defence and keep the pressure until possession is gained.

WALT attempt to score inside a designated scoring area. WALT use and apply a range of tactics to score points in a game.

# **Strength Lies in Difference**

WALT understand why people travelled to and from places.

WALT understand the impact of people travelling to different places/countries (migration) has had on societies/communities.

WALT understand that an empire is a group of countries ruled by a single monarch.

WALT understand that the British Empire consisted of a number of countries

WALT understand the role of migration in the development of the Great Britain dating back to Roman times

WALT understand the multicultural make-up of the Roman Empire

WALT understand Caracalla's achievements and their significance

WALT understand why it is important to know that the Romans were drawn from a wide cultural heritage.

# **Knowledge Outcomes**

The Roman Empire included Italy, lands around the Mediterranean and much of Europe including parts of Britain.

The Romans invaded Britain to gain access to more natural resources.

Boudicca was a Celtic tribe leader who led a rebellion against the Romans.

Wealthy Romans often lived in large villas whereas poorer Romans lived in crowded city apartments.

Romans typically enjoyed watching gladiator fights, chariot racing and using public bathhouses in their leisure time. The Romans were amazing architects - they built roads, aqua ducts, baths, concrete buildings and sewer systems.

# Personal, Social and Emotional Development

# PSCHE: How can our choices make a difference to others and the environment?

WALT understand how people have a shared responsibility to help protect the world around them.

WALT learn how everyday choices can affect the environment.

WALT understand how what people choose to buy or spend money on can affect others or the environment. (e.g. Fairtrade, single use plastics, giving to charity) WALT apply the skills and vocabulary to share my thoughts, ideas and opinions in discussion about topical issues.

WALT understand how to show care and concern for others. (people and animals)

WALT understand how to carry out personal responsibilities in a caring and compassionate way.

# **R.E.: Buddhism - Can the Buddha's teachings make the world a better place?**

WALT suggest why there may be problems in the world and how people could help solve them.

WALT recall one of the Buddha's stories and start to explain what the Buddha was teaching through it. WALT give examples of how Buddhists could learn from these stories and put the teaching into practice to make the world a better place.

# SPRING TERM 1 Activities I am Warrior! History focus

# Languages

#### Meet the family

WALT understand nouns for members of a family. WALT ask "Who is it?" and give a response with a family member noun.

WALT understand and say some nouns for parts of the face.

WALT understand simple sentences using nous and colours about the face.

WALT write a simple sentence to describe the colour of a part of the face.

## **English / Mathematics**

Please see termly Success and Challenge cards

# Understanding of the World

# History: The Roman Empire

Learn about the Roman Empire and its impact on Britain.

#### Science: Animals including humans

WALT describe the simple functions of the basic parts of the digestive system in humans. WALT identify the different types of teeth in humans and their simple functions. WALT construct and interpret a variety of food chains, identifying producers, predators and prey.

## Computing: iAnimate

WALT understand what an animation is. WALT create a scene for an animation. WALT understand that animations can be created using digital tools. WALT create an animated scene. WALT storyboard and create a short animation.



# **Expressive Art and Design**

#### Art and Design: Sculpture

WALT use tools to cut, make and combine shapes to create recognisable forms.

WALT use clay and practise joining techniques. WALT add materials to the sculpture to create detail. WALT use papier mâché to create 3D models.

## Music: Composing

WALT improvise on a limited range of pitches on a tuned instrument.

WALT apply musical features to own compositions including smooth (legato) and detached (staccato). WALT begin to make compositional decisions about the overall structure of improvisations.

WALT use letter names to create short pentatonic phrases.

WALT sing and play these phrases as self-standing compositions.

WALT begin to recognise note values. (minim, crotchet, crotchet rest and paired quavers)

WALT explore how to create a specific mood with music. WALT capture and record creative ideas using graphic symbols, rhythm notation and staff notation or technology.