

WALT recognise how graphic notation can represent create sounds

WALT explore and invent graphic notation symbols

Personal, Social and Emotional Development

PSHE: What is bullying?

WALT understand how words and actions can affect how people feel

WALT know how to ask for and give/not give permission regarding physical contact and how to respond if physical contact makes them uncomfortable or unsafe

WALT understand why name-calling, hurtful teasing, bulling and deliberately excluding others is unacceptable

WALT understand how to respond if this happens in different situations

WALT understand how to report bullying or other hurtful behaviour, including online, to a trusted adult and the importance of doing so

WALT understand that judging or criticising a person for being who they are could be viewed as bullying

R.E.: Why do Christians celebrate Christmas?

WALT know that Christmas is the celebration of

Jesus' birth

WALT know that stories about the birth of Jesus, illustrating the idea that God is a loving father; WALT identify symbols of Christmas e.g. Crib, and explain their significance.

> AUTUMN TERM 2 Activities Street Detectives Year Two

Knowledge Outcomes

The four compass points on a map are North, South, East and West. The four countries that make up the United Kingdom are England, Wales, Scotland and Northern Ireland.

Know that the term rural means an area of farmland and open space and the term urban means a densely populated area with a town. The United Kingdom is in the continent

Europe.

Challenge: Streets are given their name based on the location and the history of the area.

Understanding of the World Geography

WALT use world maps, atlases and globes to identify the UK as well as the seven continents and five oceans. Also identify countries studied through topics.

WALT use simple compass directions (North, South, East and West) and locational and directional language to describe the location of features and routes on a map. WALT use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.

WALT use simple fieldwork and observational skills to study the geography of our school and its grounds and the key human and physical features of our surrounding environment.

History

WALT learn about significant people, places and events in pupils' own locality

Science: Materials

WALT identify and compare the suitability of a variety of everyday materials, including glass, metal, plastic, brick, rock, paper and cardboard, for particular uses WALT find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching

WALT identify and classify objects

Computing: i-Animate

WALT understand what an animation is WALT understand the premise of a stop-frame animation WALT understand that an animation consists of characters, a stage, props, sound, text and a story WALT understand the importance of a storyboard in the story planning

WALT process and to create their own storyboard WALT understand that animations need to be scripted Create a stop-frame animation

Physical Development

Multi-skills

WALT throw and catch displaying a degree of competency, in isolation and in varied environments WALT show an awareness of how the body functions/changes during exercise WALT display development in the FUNdamentals of movement (Jog, Sprint, Jump, Hop, Weight on Hands, Balance & Coordination) Swimming WALT swim 25m unaided WALT become proficient in one swimming stroke