Engage: Research some Victorian games and play these.

Express: Research Victorian inventions and create a model of it.

Literacy

WALT: Distinguish between statements of fact and oninion

WALT: Retrieve, record and present information from non-fiction

WALT: Participate in discussions about books that are read to me and those I can read for myself, building on my own and others' ideas and challenging views courteously

WALT: Explain and discuss my understanding of what I have read, including through formal presentations and debates, maintaining a focus on the topic and using notes where necessary

WALT: Provide reasoned justifications for my views

WALT: Develop spelling and handwriting skills in line with

curriculum objectives WALT: Plan my writing

WALT: Draft and write

WALT: Evaluate and edit

WALT: Recognise vocabulary and structures that are appropriate for formal speech and writing, including subjunctive forms

WALT: Use hyphens to avoid ambiguity

WALT: Use brackets, dashes or commas to indicate parenthesis

WALT: Use semi-colons, colons or dashes to mark boundaries between independent clauses

WALT: Use passive verbs to affect the presentation of information in a sentence

Mathematics

Please see the Success and Challenge cards for the objectives

Physical Development

Dodgeball:

WALT: Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending.

rersonal, Social and Emotional Development PSCHE: Good to be me

WALT: Understand myself and know the skills and attributes of an effective learner.

WALT: Recognise and celebrate our own achievements.

WALT: Set a realistic goal.

WALT: Consider the consequences of possible solutions or reaching my goal for myself, others and for communities or groups.

WALT: Evaluate and review what I have learned.

Being Different and Equal

What does it mean to be free?

R.E.: Christianity - Is Christianity still a strong religion 2000 years after Jesus was on Earth?

WALT: Examine the influences Christianity still has in the world and evaluate whether it is still a strong religion.

WALT: Explain how the influence people have had on me has affected what I see as important.

WALT: Explain how some of the reasons people use to suggest that Christianity is a strong religion today can be counteracted. WALT: Give opinions as to whether Christianity is a strong religion now and justify these.

SPRING TERM 2 Activities Slums 'n' Squalor Year 6

Knowledge Outcomes

Who reigned for 64 years during this period?
What inventions were created during the Victorian ere?
What was made compulsory in 1893?
Who is Florence Nightingale and what did she do?

Challenge

Why was the Victorian era such a positive time for children?

Languages

Favourites

WALT: Understand the main points from a short spoken presentation by someone about his/herself.

WALT: Write short simple sentences about a character or a famous person.

WALT: Prepare short statements about my favourite things. WALT: Draft write, check and then write in best a presentation to introduce myself and my likes and dislikes.

Understanding of the World

HISTORY: The Victorians (An aspect of British history that extends pupils' knowledge since 1066) Study changes in an aspect of social history – housing and poverty.

WALT: Research living conditions and daily life in Victorian Britain Compare living conditions of the rich and the poor

WALT: Research and sequence events that led to an improvement in living conditions for the poor

WALT: Compare life in Victorian times with modern times

Being Different and Equal

WALT: Understand the key historical events beyond living memory that are significant nationally or globally

SCIENCE: Living things and their habitats

WALT: Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including microorganisms, plants and animals

WALT: Give reasons for classifying plants and animals based on specific characteristics.

COMPUTING: Programming - iNetwork

WALT: Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts

WALT: Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs

WALT: Understand computer networks including the internet; how they can provide multiple services,

Expressive Art and Design Art and Design: 3D sculpture

WALT: Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Music:

WALT: Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression

WALT: Improvise and compose music for a range of purposes using the inter-related dimensions of music