

Engage: Woodland animal dress up day and picnic
Express: Visit to Morden park (woodland visit)

Literacy

Recounts, information books, letters, lists, instructions and narratives

Spoken Language:

WALT: act in role as a character from *The Enchanted Wood*

WALT: consider how a character from *The Enchanted Wood* is feeling

Hot seat questioning of a character from *The Enchanted Wood* story,

WALT: to talk about our feelings about a story setting characters

Partner talk/ group discussions about Narrative of visit to the woods

Reading:

Reading focus -Fiction - *The Enchanted Wood* by Enid Blyton. Non-fiction (link to science) – texts about plants and flowers in the woods

Writing:

WALT: write a non-chronological report about a chosen character from the *Enchanted Wood* story

WALT: use adjectives to describe an imaginary setting

Writing activities: diary entry, instructions, book review in a newspaper, non-chronological report -creating maps, posters, instructions

Physical Development

Athletics:

WALT: Master basic movements, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

explore running, jumping and throwing activities and take part in simple challenges and competitions.

experiment with different ways of travelling, throwing and jumping, increasing their awareness of speed and distance

use their bodies and a variety of equipment with greater control and coordination

Personal, Social and Emotional Development

PSCHE:

SEAL: Relationships themes

What is a collaborative relationship? /You can count on me! /Feeling angry-what can I do? / Working under pressure and what that means / Being shy-how can I express myself?

R.E.:

WALT: understand that Religious objects are found in places of worship or worn

Explore a range of objects that are special to different religions e.g. Christianity, Hinduism, Islam, Judaism Buddhism, which three items are names of holy books used by three different religions? Why do Sikhs carry a wooden comb? Who wears a Kippur?

<https://www.educationquizzes.com/ks1/religious-education/religious-objects/>

Summer 1 2019

Activities

The Enchanted Wood Year 1

Mathematics

Addition & subtraction - Money

WALT: apply addition and subtractions skills to solve money word problems

Activities: In a role play area (woodland shop) – children will be able to buy and sell items using money and using language of money.

Measurements:

WALT: use standard and non- standard measuring skills to solve simple real life word problems about length

explore standard and non-standard methods of measurements (rulers, cubes, tape, counting beads etc

Position and Directions:

WALT: use and apply mathematical language such as right/ left/ forward/ backwards/ quarter turn/ half turn/full turn for directions

Activities: Use beebot to locate woodland treasure/ animals children will use beebot to explore directions/directions of animals n etc

Reasoning and problem solving:

WALT: To apply learned mathematical skills to reason and solve addition, subtraction, multiplication problems.

Use stories and concrete objects to solve different mathematical problems/ Practical problem solving activities

Understanding of the World

GEOGRAPHY:

WALT: create an imaginary map to include features from a story-English link with *Enchanted Wood*

WALT: To compare living in a City/town & the countryside- Sorting activities

WALT: know how simple key can be used to identify physical features on a map-Children will create maps of a wood (link to IT) and construct a simple key/Children will use maps to identify physical features

WALT: use maps to find directions

Children will learn about compass directions North, South, East, West – Links with visit to Morden Park

HISTORY

WALT: Understand and explain history is what has happened. That it is the past. Observing objects from the past. Sorting: Then and now objects activities

SCIENCE:

WALT: Identify and name a variety of common wild plants: Field trip.

WALT: Identify and name a variety of common garden plants. Close study of plants and label.

WALT: Identify and classify evergreen and deciduous leaves and sort them according to their properties. Sort and classify leaves.

ICT:

I can understand that computers can show real events and things.

I can use a mouse/trackpad to move things accurately on a screen.

I can understand that computers can be used to make choices.

I can understand that a computer can be used to model an environment where choices can be made.

I can create a representation of a fantasy woodland.

Expressive Art and Design

ART:

WALT: Use texture and natural materials to create objects

-A woodland forest- Using a wide range of tools for cutting, shaping and joining

create a nature crown - opportunity to explore nature in the wider world. Choose natural materials such as leaves and twigs – paint them to make a colourful crown
drawing- stained glass fairy wings (laminated) and **sketching** of a woodland animal.

WALT: Imitate the natural works of Andy Goldsworthy D&T : Build a nest or den for a woodland animal using cardboard/ straws/ leaves/ twigs etc Children will be able to collaborate with nature and the importance of keeping animals safe.