

Communication and Language

WALT: Enjoy listening to longer stories and can remember much of what happens.
WALT: Pay attention to more than one thing at a time, which can be difficult.
WALT: Use a wider range of vocabulary.
WALT: Understand a question or instruction that has two parts, such as "Get your coat and wait at the door".
WALT: Understand 'why' questions, like: "Why do you think the caterpillar got so fat?"
WALT: Sing a large repertoire of songs.
Know many rhymes, be able to talk about familiar books, and be able to tell a long story.
WALT: Develop their communication, but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', 'swimmed' for 'swam'.
WALT: Develop their pronunciation
WALT: Use longer sentences of four to six words.
WALT: Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions.
WALT: Start a conversation with an adult or a friend and continue it for many turns.
WALT: Use talk to organise themselves and their play: "Let's go on a bus... you sit there... I'll be the driver."

Literacy

WALT: Understand the five key concepts about print:
- print has meaning
- print can have different purposes
- the names of the different parts of a book
- page sequencing
WALT: Develop their phonological awareness, so that they can
- spot and suggest rhymes
- recognise words with the same initial sound
WALT: Engage in extended conversations about stories, learning new vocabulary.

Engage: Leaf hunt

Express: Autumn collage display

Personal, Social and Emotional Development

WALT: Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them.
WALT: Become more outgoing with unfamiliar people, in the safe context of their setting.
WALT: Show more confidence in new social situations. Play with one or more other children, extending and elaborating play ideas.
WALT: Find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas.
WALT: Increasingly follow rules, understanding why they are important.
WALT: Remember rules without needing an adult to remind them.
WALT: Develop appropriate ways of being assertive.
WALT: Talk with others to solve conflicts.
WALT: Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'.
WALT: Understand gradually how others might be feeling.

AUTUMN TERM 2

Activities

Autumn adventures – Why do leaves go crispy? Nursery

Mathematics

WALT: Develop fast recognition of up to 3 objects, without having to count them individually ('subitising').
Recite numbers past 5.
WALT: Say one number for each item in order: 1,2,3,4,5.
WALT: Know that the last number reached when counting a small set of objects tells you how many there are in total
WALT: Show 'finger numbers' up to 5.
WALT: Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5.
WALT: Experiment with their own symbols and marks as well as numerals.
WALT: Solve real world mathematical problems with numbers up to 5.
WALT: Compare quantities using language: 'more than', 'fewer than'.

Understanding the World

WALT: Use all their senses in hands-on exploration of natural materials.
WALT: Explore collections of materials with similar and/or different properties.
WALT: Talk about what they see, using a wide vocabulary
WALT: Explore how things work.
WALT: Understand the key features of the life cycle of a plant and an animal.
WALT: Begin to understand the need to respect and care for the natural environment and all living things.

Expressive Arts and Design

WALT: Take part in simple pretend play, using an object to represent something else even though they are not similar.
WALT: Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses.
WALT: Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park.
WALT: Explore different materials freely, to develop their ideas about how to use them and what to make.
WALT: Develop their own ideas and then decide which materials to use to express them.
WALT: Explore colour and colour-mixing.

Physical Development

WALT: Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
WALT: Go up steps and stairs, or climb up apparatus, using alternate feet.
WALT: Skip, hop, stand on one leg and hold a pose for a game like musical statues.
WALT: Use large-muscle movements to wave flags and streamers, paint and make marks.
WALT: Start taking part in some group activities which they make up for themselves, or in teams.
WALT: Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
WALT: Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
WALT: Collaborate with others to manage large items
Use a comfortable grip with good control when holding pens and pencils.