

## Communication and Language

Listen to others one to one or in small groups  
Listen to stories with attention and recall  
Join in with repeated refrains and anticipate key events and phrases in rhymes and stories  
Understand use of objects  
Respond to simple instructions  
Begin to understand 'why' and 'how' questions  
Question why things happen and give explanations  
Use intonation, rhythm and phrasing to make them meaning clear to others  
Build up vocabulary that reflects the breadth of their experiences  
Use talk in pretending that objects stand for something else in play

## Literacy

### Reading

Enjoy rhyming and rhythmic activities  
Listens to and joins in with stories and poems  
Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories  
Beginning to be aware of the way stories are structured  
Describe main story settings, events and principal characters  
Show interest in illustrations and print in books and print in the environment

### Writing

Begin to give meaning to different marks they have made

## Physical Development

### Moving and handling

Move freely and with pleasure and confidence in a range of ways  
Mount stairs, steps or climbing equipment using alternate feet  
Run skilfully and negotiate space successfully  
Draw lines and circles using gross motor movements  
Use one-handed tools and equipment  
Hold a pencil between thumb and two fingers  
Can copy some letters

### Health and self-care

Can tell adults when tired or hungry  
Understands that equipment and tools must be used safely  
Dresses with help

## Personal, Social and Emotional Development

### Self-confidence and self-awareness

Confident to speak to others about needs, wants, interests and opinions  
Describe self in positive terms and talk about own abilities

### Managing feelings and behaviour

Understand that own actions affect other people  
Aware of the boundaries set and of behavioural expectations in the setting  
Able to negotiate and solve problems without aggression

### Making Relationships

Initiate conversation, attending to and taking account of what others say  
Explain own knowledge and understanding, and ask appropriate questions of others  
Take steps to resolve a conflict with other children

## AUTUMN TERM 2

### Objectives

*Autumn adventures –  
Why do leaves go crispy?*

### Nursery

## Mathematics

### Numbers

Use some number names and number language  
Recite numbers in order to 10  
Know that numbers identify how many objects are in a set  
Begin to represent numbers using fingers, marks on paper or pictures  
Begin to match numeral and quantity correctly  
Show interest in number problems

### Shape, space and measures

Show interest in shape and space by playing with shapes or making arrangements with objects  
Show interest in shapes in the environment  
Begin to talk about the shapes of everyday objects

## Understanding the World

### People and communities

Recognise and describe special times or events for family or friends  
Know some of the things that make them unique

### The world

Comment and ask questions about aspects of their familiar world  
Talk about some of the things they have observed  
Talk about why things happen and how things work  
Show care and concern for living things and the environment

### Technology

Learn how to operate simple equipment  
Show interest in technological toys with knobs or pulleys or real objects  
Know that information can be retrieved from computers

### Engage: Leaf hunt

### Express: Autumn collage display

## Expressive Arts and Design

### Exploring and using media and materials

Enjoy joining in with dancing and ring games  
Sing familiar songs  
Initiate movement in response to music  
Explore how sounds can be changed  
Explore colours and how they can be changed  
Use various construction materials  
Join construction pieces together to build and balance

### Being imaginative

Use movement to express feelings  
Create movement to express feelings  
Create movement in response to music  
Sing to self and make up simple songs  
Engage in imaginative role-play  
Use available resources to create props for play